

MULTI-SPORT COURT



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Overview:

This manual contains proper operational procedures which ensure the safest and most enjoyable experience for customers and employees. The following information is for the purpose and intent to provide owners and operators with operational procedures and inspection/maintenance recommendations that will facilitate top performance of the equipment, as well as longevity of the product. Your attraction is constructed by following the specified procedures and using quality materials, all in compliance with the industry standards. This manual covers categorical recommendations as well as details on specific components and features. A new favorite among many attractions in adventure parks, the **Multi-Sport Court** leaves a big impact! It is critical for owners and operators of an amusement destination to become familiar with the design, function, roles, rules, and instructions for care found within this manual. For any additional inquiries regarding specific needs not found in this manual, please contact Fun Spot® directly at +1 (706) 376-8989

Court Attendants:

Out of all of the roles in an adventure park, the **Court Attendant** has the most interactive and dynamic role. Upon first glance, one might presume they are the "lifeguards" of the courts - but they are far more. Instead of being stationed off to the side, observing and engaging only when someone breaks a rule or requires assistance, they are part of the park's high-energy atmosphere. This role is exciting, fun, and rewarding! Court Attendants keep the courts safe and actively contribute to the fast-paced experience. Since each Court Attendant is a point-person for the facility, they need to always be in uniform and **easy to recognize** by any customer. The park's shirt is required for each shift, as well as proper shorts/pants and shoes according to the dress code laid out by the managers. Court Attendants cannot wear excessive jewelry,



large earrings/bracelets/ necklaces, or studded belts in case they must enter the court to help someone.

To correctly staff the Multi-Sport Courts, a ratio should be recognized. The industry standard ratio for Attendants to Jumpers, is 1:32, and should never be exceeded (also see ASTM F2970).

For a more comprehensive understanding of the Court Attendant please refer to the Fun Spot® Court Attendant Manual.

Court Attendant Responsibilities:

Court Attendant placement will vary depending on the size, shape, and features of the Multi-Sport Court. For all Court Attendants that will monitor the Multi-Sport Court activity area, there are some foundational responsibilities they should be ready to fulfill throughout their shift:

- Teach each participant the safety guidelines as necessary. Instead of focusing
 on what not to do with correction, focus on teaching the guests how to safely use
 the equipment. This instruction can be verbal or with safety signage that is in
 plain view.
- Be mindful of participants of different sizes and always maintain proper size separation. We recommend patrons jump around other guests of similar size.
- 3. **Instruct** all guest waiting on the platform and in the assembly area. All the entry and exit points. An "assembly area" is a 5ft./60" radius from any rebounding device of the Court and should not be blocked by spectators or those waiting to play (see ASTM F2970-20, Section 7.6 & 16.10). Spectators and guests should also not lean against any containment netting at any time. An orderly line away from assembly areas should be maintained.
- 4. **Quickly address** any guests that attempt to hang on the rim. Protecting equipment and patrons requires immediate responses from Court Attendants.
- 5. When the Multi-Sport Court is crowded on busier days, Court Attendants should take time to **direct** patrons to other obstacles. It is the Court Attendant's



- responsibility to make sure the Multi-Sport Court never exceed capacity or reach a point of overcrowding on the neighboring platform.
- 6. Court Attendants should carefully **pay attention** to any participant that are exhibiting any signs of fatigue or exhaustion. Court Attendant's should constantly remind patrons about the purpose and location of the designated resting area(s) in the park.

General Rules:

With the nature of this kind of recreational facility, playing at an adventure park requires all rules to be carefully followed by every participant. Every guideline and rule for this attraction exists to ensure protection for the jumpers and the equipment. All participants must read the rules of play and must always observe the instructions of the operator. Before entering the Multi-Sport Court, the following rules must be observed:

***Please ensure you read the following points before using the equipment:

This activity can be great fun, but it can also be dangerous. There is a risk of serious injury if care is not taken when using the equipment. Use of this equipment is physically demanding- this is a high-impact, full body activity which requires intense focus, awareness of your body's strengths and limitations, awareness of the environment around you and extreme caution. Guests should weigh no more than 300 lbs. (136 kgs.)

Dos:

- Before beginning any exercise program, it is recommended that you consult with your doctor.
- Children under the age of 7 years must always be supervised by an adult (over 16 years) when using the equipment and/or recommended accessories.



- Visually check the equipment before using it for any signs of damage or component failure that could become a tripping hazard. Report any concerns,
 e.g. loose or damaged equipment, to a member of staff immediately.
- Ensure you familiarize yourself with any additional facility rules that may apply.
- Ensure that the play area in front of the equipment is clear before attempting to participate.
- Only participate if you are in good physical condition. Participate only within your capabilities / recommended exercise level.
- Always wear appropriate clothing and footwear.
- Remove all items from your pockets prior to participation
- Long hair should be tied back.
- Before use, loosen up with warm up exercises and stretches.
- Practice being in control of your bounce before using the equipment. Always remain in control. Uncontrolled jumps or falls are likely to result in injuries to yourself and/or others.
- Only those participating are allowed in the activity area. If waiting to participate, stand back at a safe distance from the equipment.
- Make sure you have control before leaving the trampolines, obstacles, or activity equipment.
- Report any unusual or inappropriate behavior to a member of staff immediately.
- Land feet first with knees bent.
- If you get tired, leave the equipment / activity area, and take a break.
- If you feel any pain, dizziness, nausea or any other abnormal symptoms, STOP YOUR WORKOUT IMMEDIATELY. Consult your doctor immediately. Incorrect or excessive training may lead to injuries.
- Reference BigAirTrack manual provided by BigAirBag® for additional maintenance, track safety guidelines, inflation, deflation, and reparation instruction.



Don'ts:

- Do not attempt to use any of the equipment without undertaking instruction/training carried out by an appropriate instructor.
- Do not participate if you are unwell or have any pre-existing medical conditions including heart, back, neck, bone and/or muscle conditions.
- Do NOT work to exhaustion.
- Do NOT participate if you are or may be pregnant.
- Do not wear loose clothing or jewelry (including studs and watches). Clothing should not have any hard or sharp points (such as buckles, studs, toggles or alike).
- Do not wear shoes with leather soles, high heels, sandals, boots or bare feet.
- No food, drink or chewing gum during participation.
- · No phones or cameras in the activity area.
- Do not leave clothing or personal belongings around the activity areas.
- Do not participate under the influence of alcohol and/or drugs.
- Do not attempt any move beyond your own skill level.
- Never attempt flips or other extreme moves unless you know you are capable and have had the appropriate training.
- No double flips, triple flips, diving, or gainers, even if you are capable.
- Do not distract others while they are using the equipment.
- Do not attempt to catch anyone who may fall.
- Do not sit, lie, stand, or rest under the activity equipment and/or surrounding padding/mats.
- Never lean on, jump on, climb, grab, or lift any safety pads or safety nets.
- Do not use any accessories that are not specifically recommended by the manufacturer. These might cause injuries or cause the equipment to fail.
- Do NOT hang on rims or rim netting.